

# MINDMAP

# Using both sides of your brain while taking notes.



“Remember this Mercedes-Benz ad? It reflects reality. (Gasp! Truth in advertising!?)”

<http://autumnteacup.com>



# HISTORY (Past)

- ❑ In 3<sup>RD</sup> Century BC mindmaps were made, just not called mindmaps.
- ❑ Leonardo DaVinci made mindmaps (not called mindmaps at the time) in his notes.
  - ❑ He also wrote his notes with everything backward so that you could only read what he wrote when looking in a mirror.
- ❑ Tony Buzan starting using the term MindMap. He obtained Copywrite © this term.
  - ❑ Sells programs, gives lectures, and wrote a book on MindMap.

# HISTORY (current)

- Computer drawing
- Tablet
- Software
- Iphone...

# USES

- A tool to develop your mind
- Helps you think creativity
- Organization skills
- Planning activities
- the list is endless

# STUDYING

- How can you use this to improve art planning?
- Will this technique help your grade in all subjects?
- How will you use this to help you?



# How to Mind Map



From Mrs. MacIntosh's Website (teacher in London, Ontario - Jack Chambers Public School)



Think of a  
item that has  
A TRUNK,  
Limbs,  
branches and



drawn leaves



In this case all of your branches will each have a different color.



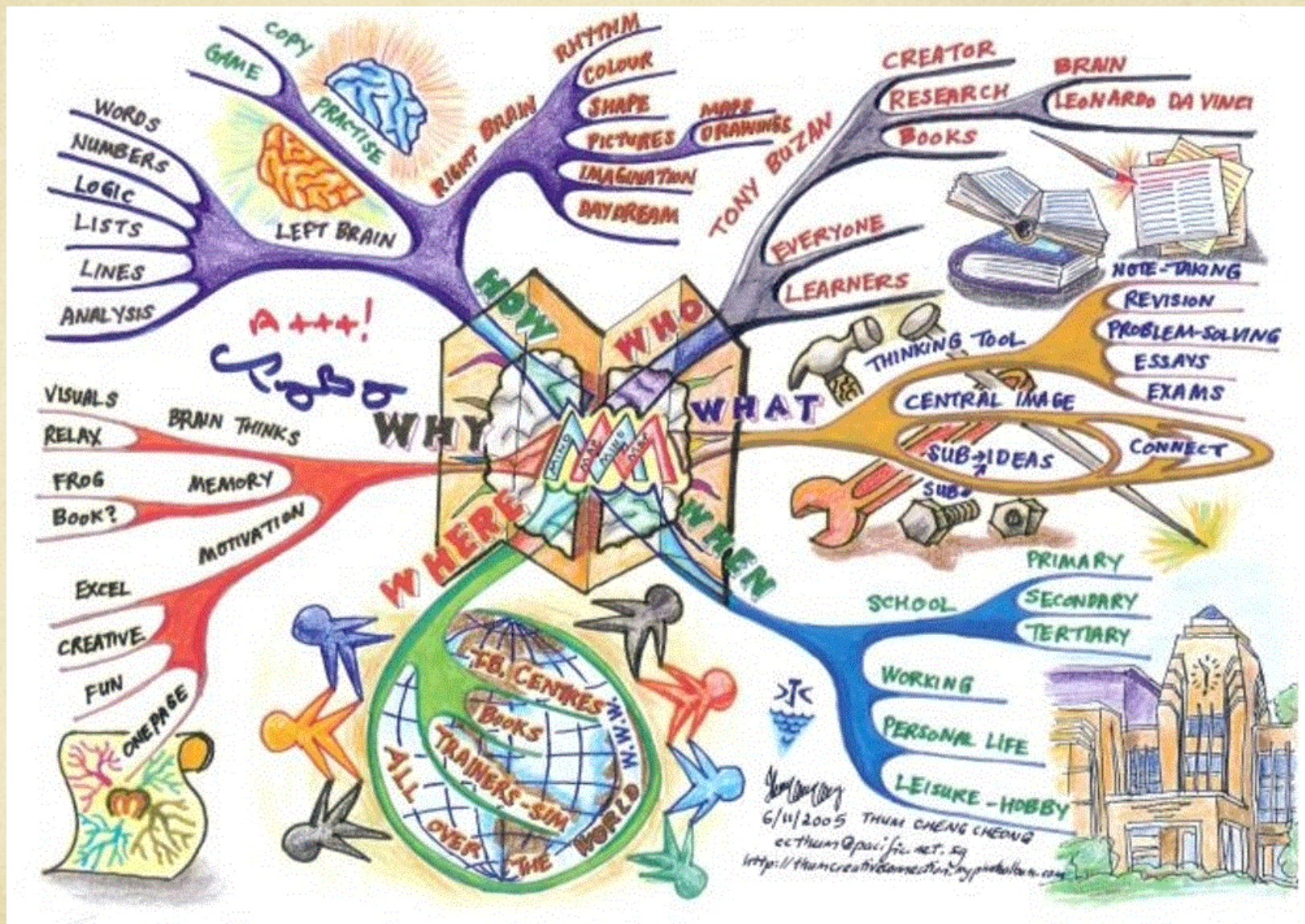
<http://mastermindmaps.wordpress.com/2012/02/22/firing-neurons-require-firing-hands>

# Example



From Mrs. MacIntosh's Website (teacher in London, Ontario - Jack Chambers Public School)











# CREATING (rules)

## ○ FONT

MAIN BRANCHES ARE WRITTEN IN ALL CAPS

Other branches are done in lower case.

## ○ COLOR

Each branch must stay one color, this includes all words in each section! ALL words are done in color!!!

## ○ ILLUSTRATIONS

Clip art, photos, hand drawn images.

# Are you ready?

- Now that you know the rules.
  - On white paper draw an image for your topic on your paper. (the trunk)
  - Use color pencils for all notes, changing colors for each limb.
  - Use the same color pencil for all of your branches
  - Add illustrations
- You are ready to make Mindmaps for each of the units of study you will explore.



Before turning in your  
“MindMap” for grading,  
you should make sure you  
have followed all of the  
rules in making a  
“MindMap” including  
adding illustrations!

# ELEMENTS OF ART

## SPACE

**NEGATIVE** - = Un-Occupied  
**POSITIVE** + = Occupied

## TEXTURE

**TACTILE** Touch / feel

## VISUAL

Hue  
Tint = Light  
Shade = Dark

## VALUE

## GROUPS

NEUTRAL  
PRIMARY  
SECONDARY  
INTERMEDIATE

## COLOR

## SCHEME (plans)

Monochromatic  
Warm  
Complementary  
Analogous  
Triadic

## COLOR WHEEL

Cool  
Split-Complement

## PROPERTIES

## FORM

**PROPERTIES**  
Length, Width, Depth  
3D  
Dimensions

**GROUPS**  
Math based  
Geometric  
Organic  
Nature/free-form

## SHAPE

**PROPERTIES**  
Length, Width  
2D

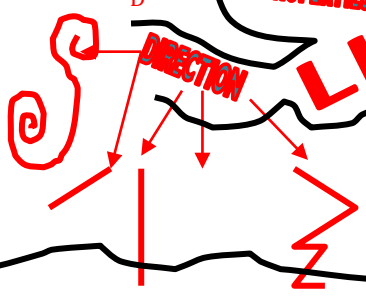
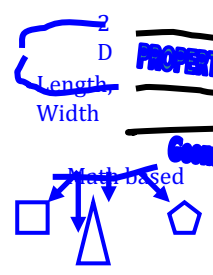
**GROUPS**  
Math based  
Geometric  
Organic  
Nature/free-form

## LINE

**PROPERTIES**  
Length  
Dimension  
1D

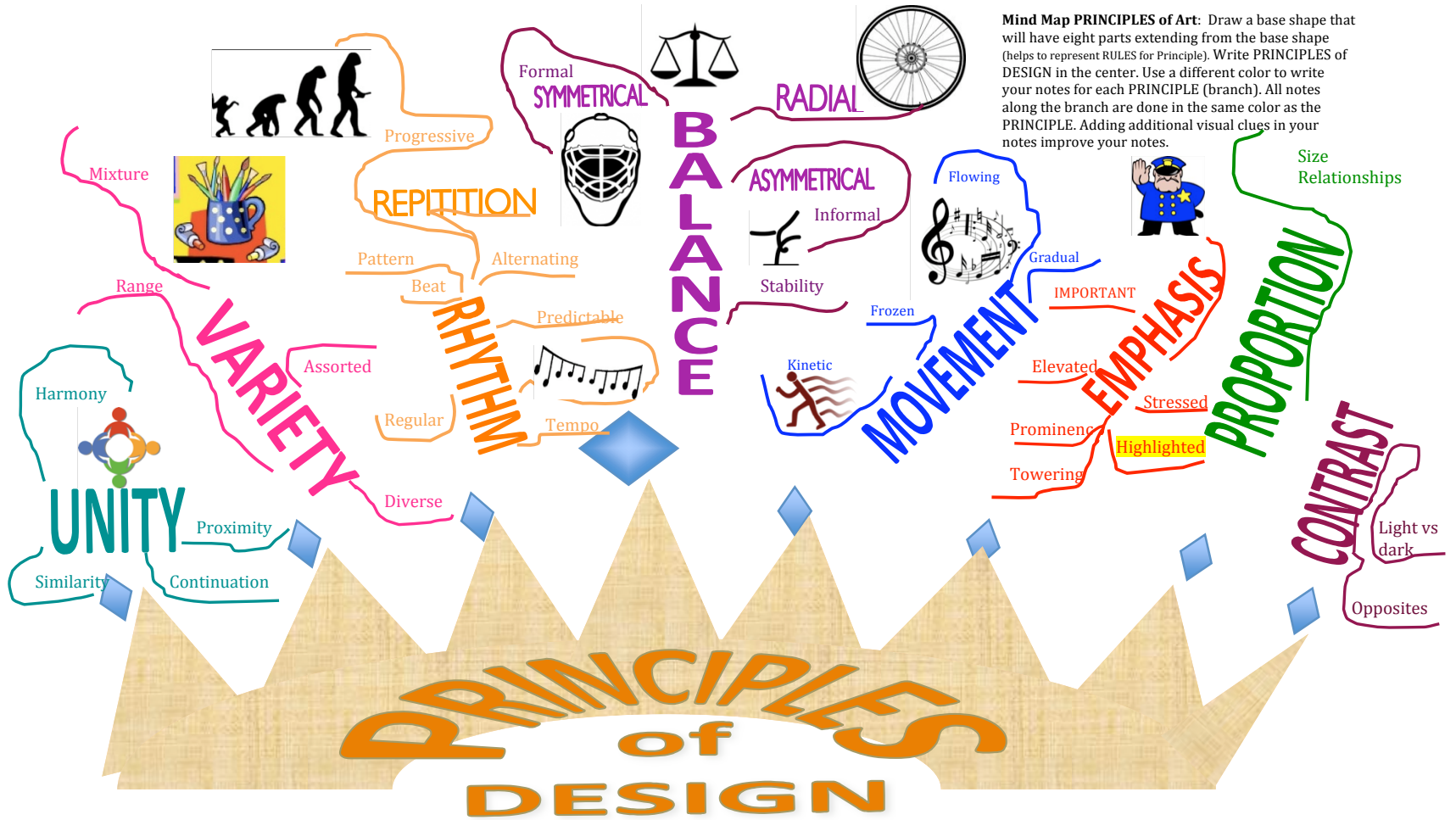
**DIRECTION**

**QUALITY**  
Thickness  
Thin  
Dotted





# Example made using Microsoft word program



**Mind Map PRINCIPLES of Art:** Draw a base shape that will have eight parts extending from the base shape (helps to represent RULES for Principle). Write PRINCIPLES of DESIGN in the center. Use a different color to write your notes for each PRINCIPLE (branch). All notes along the branch are done in the same color as the PRINCIPLE. Adding additional visual clues in your notes improve your notes.

# Example made using Microsoft word program

color to write your notes for each criticism (branch). All notes along the branch are done in the same color as the CRITICISM. Adding additional terms and visual clues in your notes will improve your MindMap.

